

D 94173

(Pages : 2)

Name.....

Reg. No.....

FIRST SEMESTER B.VOC. DEGREE EXAMINATION, NOVEMBER 2020

Digital Film Production

DFC 1FP 01—INTRODUCTION TO COMPUTER

Time : Three Hours

Maximum : 80 Marks

Section A*Answer all questions.**Each question carries 1 mark.*

1. The mechanical devices that make up the computer are called _____.
2. ASCII is a format of _____.
3. A major component of a graphical interface is a _____ that allows a user to display multiple window areas.
4. _____ is the capability of jumping or navigating from one point within a presentation to another point without appreciable delay.
5. _____ is the step that is used to make the actual presentation using hardware and software.
6. _____ is known as first generation computer.
7. _____ consist of individual facts or pieces of information that by themselves may not make much sense to a person.
8. _____ is a specialized , single user computer that typically has more power and features than a standard desktop PC.
9. The individual pieces that make up a bitmapped image are called _____.
10. Non-volatile memory is also known as _____.

(10 × 1 = 10 marks)

Section B*Answer any **eight** questions.**Each question carries 2 marks.*

11. Differentiate RAM and ROM.
12. Computer graphics.
13. Flow line.
14. Story board.

Turn over

15. Bitmap images.
16. Mention any *four* applications of computer.
17. What are the two basic parts of CPU.
18. Define single user operating system with example.
19. What are the important characteristics of multimedia ?
20. Define software.
21. Write any four examples of 3d software.
22. What is the difference between Data and Information ?

(8 × 2 = 16 marks)

Section C

*Answer any **six** questions.
Each question carries 4 marks.*

23. What are the various hardware components of computer ?
24. Explain any *two* graphic software.
25. What are the various guidelines for interactivity in Scripts ?
26. Explain the 27 Define the various network linking devices.
27. What are the various applications of computer graphics ?
28. Define the various methods used in content collection and processing.
29. What are the various guidelines for adding visual elements in storyboard ?
30. What are the various Topologies of network ?
31. How will you use light and shade in design ?

(6 × 4 = 24 marks)

Section D

*Answer any **two** questions.
Each question carries 15 marks.*

32. Define the various steps in creating multimedia presentations.
33. Explain the Functional units of computers in detail.
34. Elaborate the future of Indian Cinema.
35. Explain the words "A picture is worth of thousand words".

(2 × 15 = 30 marks)